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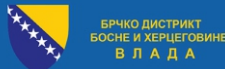
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BRČKO DISTRIKT BOSNE I HERCEGOVINE VLADA



BRČKO DISTRIKT BOSNE I HERCEGOVINE VLADA

PARTNERS:



BRČKO 10. BULLS CUP JUBILEE 28-29. May 2022.



U8	U9	U10	U11	U12
2014.	2013.	2012.	2011.	2010.



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building bridges with the of football

U8 - U9 - U10

FORM AND REGULATIONS FOR THE CHAMPIONS TROPHY QUALIFYING TOURNAMENT

- It is played according to the rules of the national association
- The game is played with 6 players + 1 goalkeeper. Team size is a maximum of 14 players.
- Competition is open only to players born in 2012 (U9), 2011 (U10)
- Match duration: 1 x 15 minutes without switching sides or interrupting the game.
- Court: 45-50 m in length x 28-30 m in width, marked box (10 m), penalty mark at 8 m, goals: 5x2 meters.
- Ball: size 4
- The game has no offside. The back-pass rule is not applied (the goalkeeper may take the returned ball from his teammate with his hands).
- The goalkeeper is permitted to touch the ball with his hands only within the box.
- Other rules for goalkeepers - Especially kicking the ball over the center half line are prescribed by the national federation. The exact explanation will be given at a team meeting before the tournament.
- There is an identity card requirement for all participating players. All players must have a valid document with picture (Passport, Player Pass) in order to participate in the tournament. If necessary, or in the event of a protest, the ID must be shown to the tournament management.
- The number of substitutions is not limited. In order to make a substitution, the game must be stopped.
- The team that does not show up at the match automatically loses the match with 0:3 in favor of the opposing team.
- Attire: it is necessary to bring two (2) sets of jerseys. In case of sets with the same color, the team that was called second must wear the second set.
- In case of a draw after the group stage, the winner is immediately determined by penalties shot from the 8 m penalty mark.
- 8 m penalties are performed by three (3) players. In case of a draw, knockout-phase follows (different players from each team alternatively shoot each penalty shot one by one until the winner is determined).
- Points: 3 points are given for a win, 1 point for a draw, 0 points for a defeat.
- In case of a tie in the group phase, the winner is decided by the following criteria in this order: 1. Direct duel, 2. Goal difference, 3. More goals scored, 4. Penalty shootout (penalty from the 8 m spot) with 3 (three) shooters. In case of a draw, knockout-phase follows (different players from each team alternatively shoot each penalty shot one by one until the winner is determined).

U11 - U12

FORM AND REGULATIONS FOR THE CHAMPIONS TROPHY QUALIFYING TOURNAMENT

- The game is played with 8 players + 1 goalkeeper. Team size is a maximum of 16 players.
- Competition is open only to players born in 2010 (U11), 2009 (U12)
- Match duration: 1 x 20 minutes without switching sides or interrupting the game.
- Court: 60-75 m in length x 45-55 m in width, marked box (12 m), penalty mark at 8 m, goals: 5x2 meters.
- Ball: size 4
- The game has offside. The back-pass rule is applied (the goalkeeper may not take the returned ball from his teammate with his hands).
- The goalkeeper is permitted to touch the ball with his hands only within the box.
- Other rules for goalkeepers - Especially kicking the ball over the center half line are prescribed by the national federation. The exact explanation will be given at a team meeting before the tournament.
- There is an identity card requirement for all participating players.
- All players must have a valid document with picture (Passport, Player Pass) in order to participate in the tournament.
- If necessary, or in the event of a protest, the ID must be shown to the tournament management.
- The number of substitutions is not limited. In order to make a substitution, the game must be stopped.
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- Points: 3 points are given for a win, 1 point for a draw, 0 points for a defeat.
- In case of a tie in the group phase, the winner is decided by the following criteria in this order: 1. Direct duel, 2. Goal difference, 3. More goals scored, 4. Penalty shootout (penalty from the 8 m spot) with 3 (three) shooters. In case of a draw, knockout-phase follows (different players from each team alternatively shoot each penalty shot one by one until the winner is determined).

U8 - U9 - U10

OBLIK I PRAVILNIK TURNIRA ZA CHAMPIONS TROPHY KVALIFIKACIONI TURNIR

- Igra se po pravilima matičnog nacionalnog saveza.
- Igra se sa 6 igrača + 1 golman. Ekipe mogu da prijavi najviše 14 igrača. Pravo učešća imaju samo igrači rođeni 2012. g (U9) i 2011. g (U10)
- Trajanje utakmica: 1 x 15 minuta bez promjene strana, bez prekida igre.
- Teren: dužine 45 do 50 m x širine 28 do 30 m, obilježen kazneni prostor (10m), bijela tačka na 8m, golovi: 5x2 metra.
- Lopta: veličina 4
- Igra se bez ofsajda. Dozvoljeno je vraćanje lopte golmanu (to jest, golman smije uzeti loptu poslije pasa saigrača u ruke).
- Golmanu je dozvoljeno diranje lopte rukama samo unutar kaznenog prostora.
- Ostala pravila za golmane - posebno ispućavanje lopte preko centra terena - propisuje nacionalni savez. Tačna objašnjenja će biti na timskom sastanku prije turnira.
- Svaki igrač mora posjedovati dokument sa fotografijom (pasoš, sportska legitimacija), da bi mogao učestvovati na turniru. U slučaju potrebe ili protesta, dokument je potrebno pokazati organizatoru.
- Nije ograničen broj izmjena.
- Ekipe koje se ne pojavi na utakmici automatski gubi utakmicu sa 0:3 u korist protivničke ekipe.
- Odjeća: potrebno je ponijeti dvije (2) garniture dresova. U slučaju garniture istih boja, ekipa koja je prozvana druga mora obući drugu boju.
- U slučaju neriješenog rezultata nakon grupe faze pobjednik se odmah određuje izvođenjem osmeraca (jedanaesterac sa 8 m).
- Izvođenje osmeraca vrše 3 (tri) izvođača - u slučaju neriješenog rezultata slijedi nokaut faza (naizmjenično po jedan različiti izvođač iz svake ekipe dok se ne dođe do odluke).
- Bodovi: 3 boda za pobjedu, 1 bod za neriješeno, 0 bodova za poraz.
- U slučaju istog broja bodova u grupama, odlučuje se po sljedećim kriterijima u navedenom redoslijedu: 1. Direktni duel, 2. Gol razlika, 3. Više postignutih golova, 4. izvođenje osmeraca (jedanaesterac sa 8 m) sa 3 (tri) izvođača i u slučaju neriješenog rezultata slijedi nokaut-faza (naizmjenično po jedan različiti izvođač iz svake ekipe dok se ne dođe do odluke).

U11 - U12

OBLIK I PRAVILNIK TURNIRA ZA CHAMPIONS TROPHY KVALIFIKACIONI TURNIR

- Igra se sa 8 igrača + 1 Golman. Ekipe mogu da prijavi najviše 16 igrača.
- Pravo učešća imaju samo igrači rođeni 2010. g (U11) i 2009. g (U12)
- Trajanje utakmica: 1x20 minuta bez promjene strana i bez prekida igre.
- Teren dužine 60 do 75 m x širine 45 do 55 m, obilježen kazneni prostor (12m), bijela tačka na 8m, golovi: 5x2.
- Lopta: veličina 4
- Igra se sa ofsajdom. Nije dozvoljeno vraćanje lopte golmanu (to jest golman ne smije uzeti loptu poslije pasa saigrača u ruke).
- Golmanu je dozvoljeno diranje lopte rukama samo unutar kaznenih prostora.
- Ostala pravila za golmane - posebno ispućavanje lopte preko centra propisuje nacionalni savez. Tačna objašnjenja biće na timskom sastanku prije turnira.
- Svi igrači koji budu učestvovali biće legitimisani.
- Svaki igrač mora posjedovati dokument sa fotografijom (pasoš, sportska legitimacija), da bi mogao učestvovati na turniru.
- U slučaju potrebe ili protesta, dokument je potrebno pokazati organizatoru.
- Nije ograničen broj izmjena.
- Ekipe koje se ne pojavi na utakmici automatski gubi utakmicu sa 0:3 u korist protivničke ekipe.
- Odjeća: Potrebno je ponijeti 2 garniture dresova. U slučaju garniture istih boja, ekipa koja je prozvana druga mora obući drugu boju.
- U slučaju neriješenog rezultata nakon grupe faze pobjednik se odmah određuje izvođenjem osmeraca (8m).
- Izvođenje osmeraca vrše 3 izvođača - u slučaju neriješenog rezultata slijedi nokaut faza (na izmjenično po jedan različiti igrač iz svake ekipe dok se ne dođe do odluke).
- Bodovi: 3 boda za pobjedu, 1 bod za neriješeno, 0 bodova za poraz. U slučaju istog broja bodova u grupama, odlučuje se po sledećim kriterijima u navedenom redosledu: 1. Direktni duel, 2. Gol razlika, 3. Više postignutih golova, 4. izvođenje osmeraca (8m) sa 3 (tri) izvođača i u slučaju neriješenog rezultata slijedi nokaut-faza (naizmjenično po jedan različiti izvođač iz svake ekipe dok se ne dođe do odluke).